

# CSE 265:

# System and Network Administration

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- Backup and Restore
  - Why do you need backups?
  - What are backups?
  - Backup and restore policies
  - Backup schedule
  - Capacity and consumables planning
  - Backup media
  - Dump, tar, and AMANDA

# The PC Weenies®



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"I WOULD HAVE MADE BACKUPS, BUT I COULDN'T  
FIGURE OUT HOW TO PUT MY PC IN  
'REVERSE'."

# Backup and restore

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- Why do we need backups?

# Backup and restore

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- Why do we need to restore from backups?
  - Data gets lost.
  - Equipment fails.
  - Humans delete data by mistake and on purpose.
  - Judges impound all documents related to a lawsuit that were stored on your computers on a certain date.
  - Data gets corrupted, either by mistake, on purpose, or by gamma rays from space.
- You **need** reliable backups.

# Three reasons to need restores

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# Three reasons to need restores

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- Accidental file deletion
  - Most common case
  - Users want immediate restoration, but 3-5 hours is typical, from a day-old backup
    - As a result, some users will re-generate (losing productivity) rather than restore
  - Newer systems offer self-service restores (typically from a system that takes regular snapshots)
    - Currently true for CSE/ECE home directories on Suns

# Three reasons to need restores (2)

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- Disk (or drive controller) failure
  - Does happen
  - Implies both loss of service and loss of data
  - RAID should be deployed to minimize loss
- Archival
  - Need to record snapshot for business or legal reasons or for disaster recovery
  - Work is similar to a full disk restore
  - Archives are typically stored off-site

# Data integrity

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- Data can be corrupted
  - Maliciously by viruses or individuals
  - Inadvertently by individuals, bugs, and hardware failures
- Ensuring integrity can be a day-to-day operation
  - Compare static files against a checksum
    - Solaris ZFS does this automatically, both during writes and scrubbing
  - Keep virus-checking software up-to-date
  - Look for anomalies (e.g., large changes to static data)
- Need long-term backups to handle unnoticed problems



# What are backups?

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- A full backup (level 0) is a complete copy of the files on a partition (at a particular time)
- An incremental backup is the storage of the changed files since the last full backup (a.k.a. a level 1 backup)
  - Incremental backups grow over time
- Some systems allow incremental backups (e.g., level 2) of changes since the last incremental backup (level 1)
  - Thus, there can be level 3, level 4, level 5 backups, etc.

# Example

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- Usage
  - Sat: A1 B1 C1 D1
  - Mon: A2 B1 C2 D1
  - Tue: A3 B1 C2 D2
  - Wed: A4 B2 C3 D3
  - Thu: A5 B2 C4 D3
  - Fri: A5 B3 C5 D3

# Example

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- Usage

- Sat: A1 B1 C1 D1
- Mon: A2 B1 C2 D1
- Tue: A3 B1 C2 D2
- Wed: A4 B2 C3 D3
- Thu: A5 B2 C4 D3
- Fri: A5 B3 C5 D3

- Backups

- Sat: L0-A1 B1 C1 D1
- Mon: L1-A2 C2
- Tue: L1-A3 C2 D2
- Wed: L1-A4 B2 C3 D3
- Thu: L2-A5 C4
- Fri: L2-A5 B3 C5

# Different customers

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- The three types of restores serve different kinds of customers
  - Individual user requests file restoration
  - Legal and financial departments require archival backups
    - Although sometimes the requirement is to **not** back up data, or keep for relatively short periods so that it cannot be the target of a subpoena
  - Complete disk restores are needed for sysadmins who are maintaining some SLA

# Backup policies

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- Need an organization-wide document that dictates requirements for backup systems
  - Explain why backups are needed
  - What constitutes a backup
  - What data should be backed up
  - Define legal requirements
  - Define when backups should be performed

# Data recovery SLA

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- Consider the three types of restores needed
  - negotiate the desired time to restoration
  - determine the granularity and retention period
  - time window in which backups are performed

*Sample (aggressive) service level agreement on next slide.*

# Example SLA

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*Customers should be able to get back any file with a granularity of one business day for the last six months and with a granularity of one month for the last three years.*

*Disk failures should be restored in four hours, with no more than two business days of lost data.*

*Archives should be full backups on separate tapes generated quarterly and kept forever.*

*Critical data will be stored on a system that retains user-accessible snapshots made every hour.*

# Backup schedule

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- Given an SLA and policy, we need to schedule the backups
  - list the details of which partitions are backed up and when
  - modern backup software will (mostly) schedule for us automatically
    - Need to specify how often full backups are run
  - the schedule determines the amount of backup media required



# Example #1

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- Partition of 4GB
  - Scheduled full backup every 28 days
  - Incremental other days
- Assume incremental size grows 5% per day
- Tape capacity needed:
  - First day, 4GB (full backup)
  - 2<sup>nd</sup> day, 200MB, 3<sup>rd</sup> day 400MB, etc.
  - 11<sup>th</sup> day, 2GB, 21<sup>st</sup> day 4GB, etc.

# Example #1, continued

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- At some point, it is better to generate level 0 backups more often
  - PSNA Table 26.1 shows best case for this example to be a 7-day level 0 cycle (49.2GB)
  - Longer cycles write too much duplicate content
  - Smallest cycle (full dumps each day) worst case at 168GB dumped!
- Amount of data dumped determines amount of media required

# Example #2

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- Previous example somewhat simplistic
- Assume customers modify 10% of files per day, but overlaps with previous day's changes.
- Thus, first incremental is 10%, but subsequent ones grow only by 1%
- PSNA Table 21.2 shows best case for this example to be a 14-day level 0 cycle (37GB); worst case of daily level 0 (168GB)

# Scheduling

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- More complex scheduling (e.g., incorporating level 2 backups, etc.) can minimize tape usage
- Drawbacks
  - More complex to track (not really a problem)
  - Restores are slower, more difficult and error prone

# Time and capacity planning

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- Backups and restores are constrained by time
  - Backups must be performed during certain time windows
  - Restores must occur within an SLA
- Backup performance is affected by
  - read performance of disk
  - write performance of backup medium
  - bandwidth and latency of network between
- Restore performance is affected by reverse
  - Often much (5-15 times) longer!
- Need to do real test to verify time and capacity!

# Consumables planning

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- Policy and schedule determine consumables usage (tapes, cleaners, etc.)
- Using sample policy, incrementals can be recycled after six months storage, and full backups after three years
- For first six months, need new tapes for everything
  - If we need 8 tapes per day, six days a week, for six months (1248 tapes), at \$40 ea, or \$49,920

# Consumables planning (2)

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- In 2<sup>nd</sup> six months, we (mostly) just need to buy tapes for full backups
  - Assume 9 tapes per week, plus one tape for growing incrementals
  - 260 tapes, at \$9,100 (assuming \$35/ea)
- 2<sup>nd</sup> and 3<sup>rd</sup> year are similar
- 4<sup>th</sup> year is cheaper (can recycle archives) but capacity will likely soon be insufficient
- Need to determine backup policy that balances cost with required capabilities

# The restore process

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- Need to set customer expectations
  - Even a simple explanation is helpful
- Consider security implications
  - Who can request file restoration?
  - Where will the restored file be placed?
- Multiple people need to know how to restore data



# Backup automation/centralization

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- Backups must be automated
  - boring – automation is only way for reliability
  - tape handling can be provided by clerks
- Backups should be centralized
  - they are expensive and important!
  - distributed tape drives are expensive and manually intensive (to change tapes)
  - tape jukeboxes are expensive, but worth it

# Other concerns

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- Fire drills
  - Only way to fully test system
  - Good way to burn in new hardware
- Off-site storage
  - Backups should not be affected by disaster that affects systems backed-up
  - Media off-site is a security risk
  - Can be informal (home with company officers)
  - Can be formal (storage service)
- Tape capacity vs. disk capacity – ratio varies over time

# Helpful hints

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- Perform all dumps from one machine
  - Ease of operation, backup to a single device
- Label your tapes
  - Unlabeled tape == blank tape
  - Label with info needed to restore root and /usr
- Pick reasonable backup interval
  - How much data are your users willing to lose?
- Limit activity during dumps
- Choose filesystems carefully
  - Some rarely change
- Make filesystems smaller than your dump device
- Keep tapes off-site
- Protect your backups
  - Copies of everything!
- Check your tapes
- Develop a tape life cycle
- Design your data for backups
- Prepare for the worst

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" I ALWAYS BACK UP EVERYTHING."

# Backups and magnetic media

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- Companies exist to backup over the Internet
- Most backups still performed locally
- Should be to removable media (to prevent failure/disaster from affecting all copies)
- Care of magnetic media – avoid magnetic fields, such as
  - audio speakers, transformers and power supplies, unshielded tape and hard drives, fans, monitors, and earth's background radiation

# Backup media

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- CD-R/RW, DVD+-R/RW, DVD-RAM, Blu-Ray
  - Photochemical process initiated by laser
  - Much longer shelf life believed than magnetic media
  - 650MB CD-ROM; 4.7GB or 8.5GB DVD; 25-100GB Blu-Ray
  - many competing DVD formats
- Removable hard disks
  - USB, FireWire
  - Small (e.g., 64GB) flash memory drives

# Tapes

- Many formats
  - 8mm cartridge tapes
  - DDS/DAT (4mm) cartridges
  - DLT/S-DLT
  - AIT and SAIT
  - VXA/VXA-X
  - LTO-4, LTO-5
- Variety of capacities and speeds



# Tape jukeboxes/stackers/libraries

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- Many times you need multiple tapes for a full backup
- Stacker
  - Simple tape changer for use with a standard tape drive
- Jukebox
  - automatically change removable media among a set of drives
- Tape library
  - large mechanisms, multiple drives, robotic arm for retrieval





# Incremental backups with dump

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- dump and restore are basic commands
  - often the building blocks used by commercial systems
- dump
  - builds a list of files that have been modified since a previous dump
  - packs them into a single file to archive on an external device

# dump advantages

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- Backups can span multiple tapes
- Files of any type (including devices) can be backed up and restored
- Permissions, ownerships, and modification times are preserved
- Files with holes are handled correctly
- Backups can be performed incrementally
- Efficient because it understands filesystem internals (reads inode tables via device entry)
- Can handle arbitrarily long filenames/paths

# dump limitations

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- Every filesystem (partition) must be dumped independently
- Only local (not NFS-mounted) filesystems can be dumped
- Incremental dumps may require restoring files from several sets of tapes

# rdump

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- Can dump a local filesystem to a remote tape drive with rdump
- dump takes parameters
  - the backup level (0-9)
    - A level N backup is incremental from the last dump < N
  - the device to store on (or stdout)
  - the filesystem to back up
- **# rdump -2u -f anchor:/dev/nst0 /spare**
- Modern versions of dump can also dump remotely

# Restoring from dumps

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- Create and **cd** to a temporary directory
- Interactive restore with **restore -i**
  - reads the table of contents, lets you navigate a normal directory tree (ls, cd, pwd)
  - select files to restore with add command
  - extract starts retrieving files
- Ex:
  - **mkdir /var/restore; cd /var/restore**
  - **rsh tapehost mt -f /dev/nst0 fsf 3**
  - **rrestore -x -f tapehost:/dev/nst0 ./janet/iamlost**

# Restoring entire filesystems

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- First need to create and mount target filesystem
- Start with first tape of most recent level 0 dump
  - type **restore -r**
  - mount and restore incremental dumps in order of creation

# Example dump sequences

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➤ 0 0 0 0 0 0

**Which dump(s) do you use for restores?**

# Example dump sequences

---

➤ 0 0 0 0 0 0

➤ 0 5 5 5 5

**Which dump(s) do you use for restores?**



# Example dump sequences

---

➤ 0 0 0 0 0 0

➤ **0 5 5 5 5**

➤ 0 3 2 5 4 5

**Which dump(s) do you use for restores?**

# Example dump sequences

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- 0 0 0 0 0 0
- **0 5 5 5 5**
- **0 3 2 5 4 5**
- 0 9 9 5 9 9 3 9 9 5 9 9

**Which dump(s) do you use for restores?**

# Example dump sequences

---

- 0 0 0 0 0 0
- **0 5 5 5 5**
- **0 3 2 5 4 5**
- **0 9 9 5 9 9 3 9 9 5 9 9**
- 0 3 5 9 3 5 9

**Which dump(s) do you use for restores?**

# Example dump sequences

---

➤ 0 0 0 0 0 0

➤ **0 5 5 5 5**

➤ **0 3 2 5 4 5**

➤ **0 9 9 5 9 9 3 9 9 5 9 9**

➤ **0 3 5 9 3 5 9**

- Tapes required for restoration are in bold

# Dumping & restoring for upgrades

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- Dump before upgrading
  - as insurance for problems (can drop back to previous version)
  - to be able to change partitioning
  - to handle different filesystem formats
- Need to include system-specific files
  - in / or /usr, such as /etc/passwd, /usr/local

# Other archiving programs

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- tar
  - also useful for moving directory trees
    - **tar -cf – fromdir | (cd todir ; tar -xpf - )**
  - GNU version of tar can do most of what dump can do
- cpio
  - really old; not typically used
- dd
  - file copying and conversion program

# AMANDA

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- Advanced Maryland Automatic Network Disk Archiver
  - Sophisticated, popular, free, network backup system, but getting a little old
  - Wrapper around dump and restore
  - Tape management – writes a header so it never overwrites wrong tape
  - Manages dump levels based on configuration and fullness of tapes

# Amanda architecture

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- Tape drives and holding disks are on central server
- Can write only one backup image to tape at a time
- Can spool multiple dumps to holding disks simultaneously
- Looks at config files to determine which filesystems need to be backed up, and what resources are available (network bandwidth, tapes, CPU load, etc.)
- Clients (via dump) read files through the device file entry



# Amanda scheduling

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- Amanda does not rigidly schedule dumps
  - You specify amount of redundancy to retain
  - Amanda spreads out workload across dump cycle
    - Using tapes/network more efficiently
  - Will automatically move to higher dump level when dump size is large enough

# Additional alternatives

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- Open source choices
  - BackupPC, Bacula (covered in text), etc.
- Commercial backup software/systems
  - IBM Tivoli, Veritas, EMC
- Near-continuous backup file systems
  - EMC, Network Appliance, Microsoft
- and many more
  - See <http://www.backupcentral.com/>