

CSE397/497-013
Introduction to Mobile Robotics

Kinematics Part II
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CSE397/497 Intro to Mobile Robotics, Lecture 4

The Big Picture for Today

- We'll look at a forward kinematic for mobile robots
 - *Allows us to map wheel velocities to changes in robot position and orientation*
 - *Motivates the need to measure the wheel velocities well (read as "good encoder recommendations")*
- Next we'll look at what rolling and sliding constraints for each type of wheel
 - *Motions of individual wheels can be combined to compute the (constraints on the) motion of the robot as a whole*
 - *Another means to recover the forward kinematics*
- Briefly kinematic based motion control

Introduction: Mobile Robot Kinematics

- Aim

- Description of mechanical behavior of the robot for design and control
- Similar to robot manipulator kinematics
- However, mobile robots can move unbound with respect to its environment
 - There is no direct way to measure the robot's position
 - Position must be integrated over time
 - Leads to inaccuracies of the position (motion) estimate
 - > One of the primary challenges in mobile robotics
- Understanding mobile robot motion starts with understanding wheel constraints placed on the robots mobility

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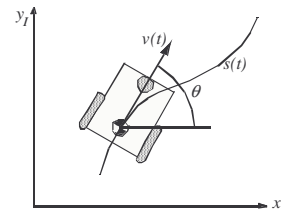
Introduction: Kinematics Model

- Goal:

- Establish the robot velocity $\dot{\xi} = [\dot{x} \quad \dot{y} \quad \dot{\theta}]^T$ as a function of the wheel speeds $\dot{\phi}_i$, steering angles β_i , steering speeds $\dot{\beta}_i$ and the geometric parameters of the robot (configuration coordinates).

- Forward kinematics

$$\dot{\xi} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = f(\phi_1, \dots, \phi_n, \beta_1, \dots, \beta_m, \dot{\beta}_1, \dots, \dot{\beta}_m)$$



- Position estimation over time can be achieved by integrating over the velocities

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Representing Robot Position

- Representing to robot within an arbitrary initial frame

➤ Initial frame: $\{X_I, Y_I\}$

➤ Robot frame: $\{X_R, Y_R\}$

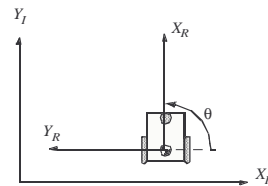
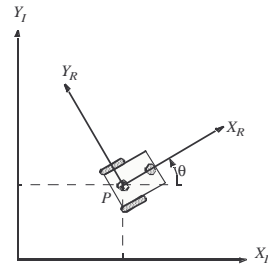
➤ Robot position: $\xi_I = [x \ y \ \theta]^T$

➤ Mapping between the two frames

➤ $\dot{\xi}_R = R(\theta)\dot{\xi}_I = R(\theta) \cdot [\dot{x} \ \dot{y} \ \dot{\theta}]^T$

$$R(\theta) = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

➤ Example: Robot aligned with Y_I

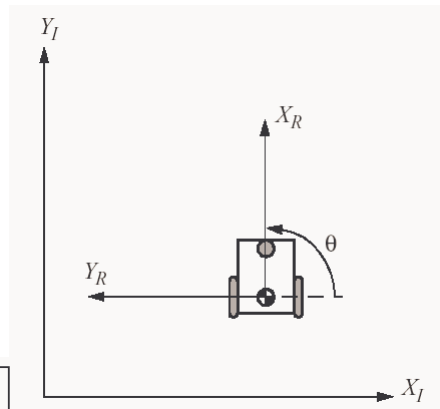


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Example

$$R(\theta) = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

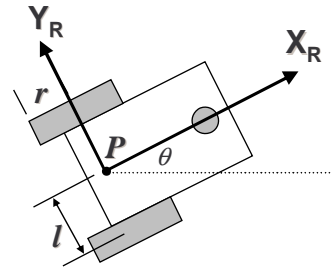
$$\dot{\xi}_R = R\left(\frac{\pi}{2}\right)\dot{\xi}_I = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \dot{y} \\ -\dot{x} \\ \dot{\theta} \end{bmatrix}$$



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Forward Kinematic Model

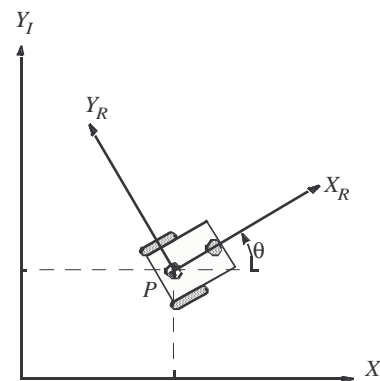
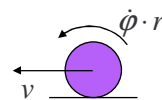
- Differential Drive Robot:
 - Two drive wheels with radius r
 - Robot frame centered at a point P
 - Each wheel is a distance l from P
 - The right and left wheel velocities are $\dot{\phi}_1$ and $\dot{\phi}_2$



- Just for fun ☺ Given r , l , θ , $\dot{\phi}_1$ and $\dot{\phi}_2$, let's derive the kinematic model that will allow us to predict the robot's overall speed in the global reference frame

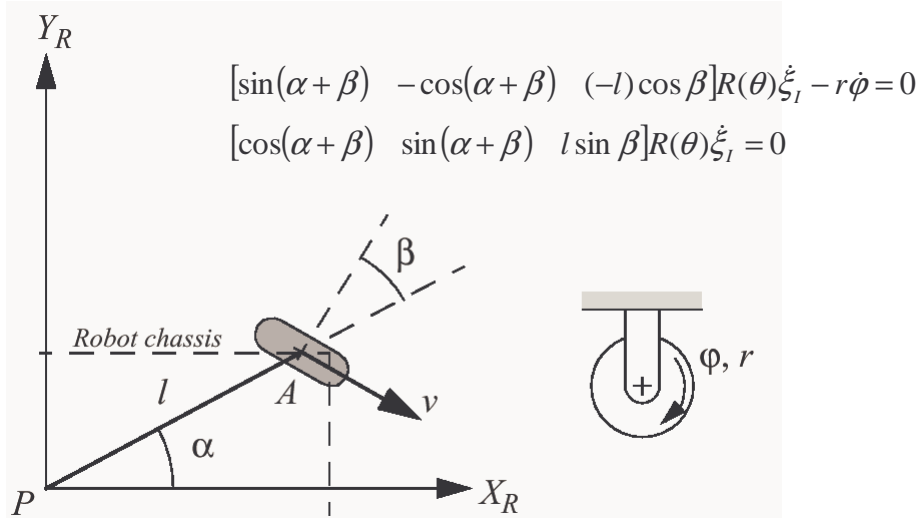
Wheel Kinematic Constraints: Assumptions

- Movement on a horizontal plane
- Point contact of the wheels
- Wheels not deformable
- Pure rolling
 - $v = 0$ at contact point
- No slipping, skidding or sliding
- No friction for rotation around contact point
- Steering axes orthogonal to the surface
- Wheels connected by rigid frame (chassis)



Wheel Kinematic Constraints:

Fixed Standard Wheel



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Example

$$\begin{bmatrix} \sin(\alpha + \beta) & -\cos(\alpha + \beta) & (-l) \cos \beta \end{bmatrix} R(\theta) \dot{\xi}_I - r \dot{\phi} = 0$$

$$\begin{bmatrix} \cos(\alpha + \beta) & \sin(\alpha + \beta) & l \sin \beta \end{bmatrix} R(\theta) \dot{\xi}_I = 0$$

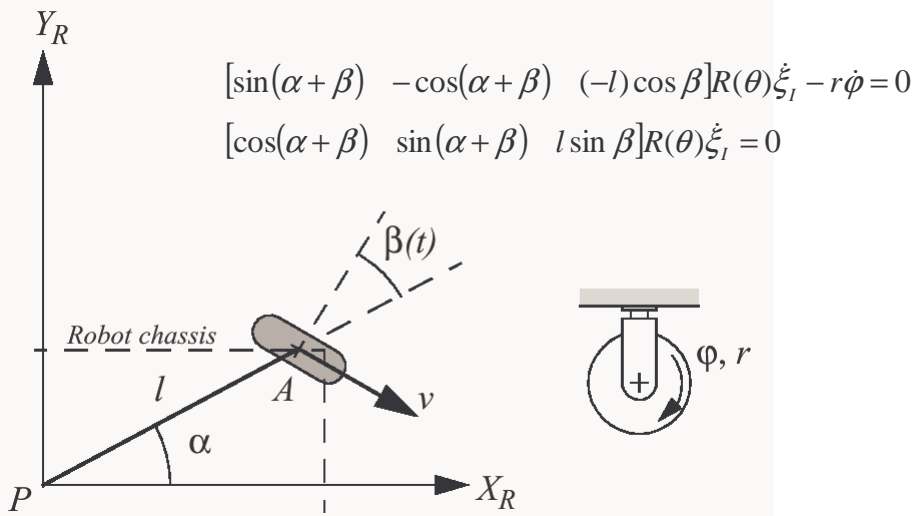
- Suppose that the wheel A is in position such that $\alpha = 0$ and $\beta = 0$
- This would place the contact point of the wheel on X_I with the plane of the wheel oriented parallel to Y_I . If $\theta = 0$, then the sliding constraint reduces to:

$$\begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = 0$$

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Wheel Kinematic Constraints:

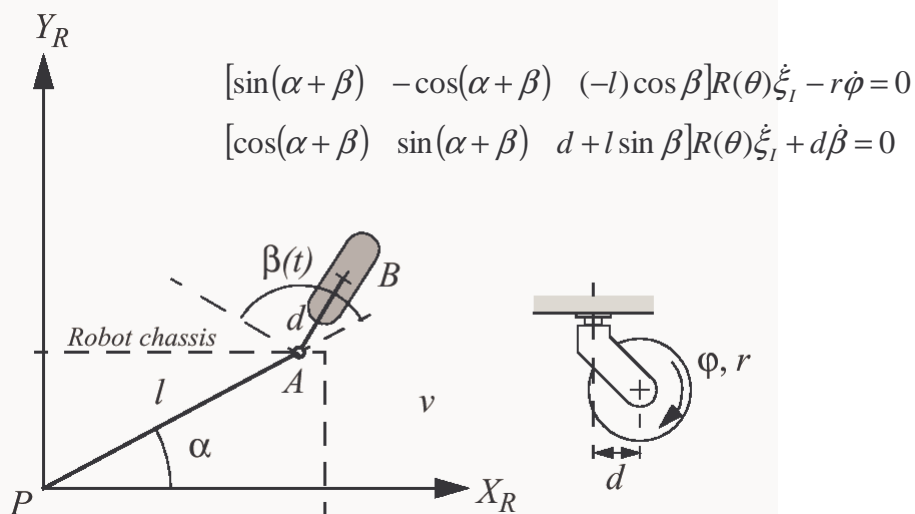
Steered Standard Wheel



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Wheel Kinematic Constraints:

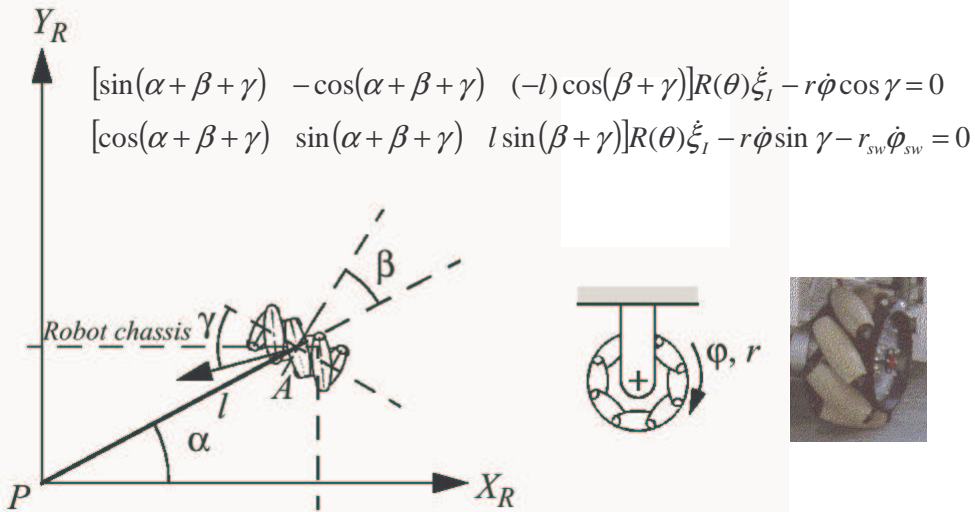
Caster Wheel



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Wheel Kinematic Constraints:

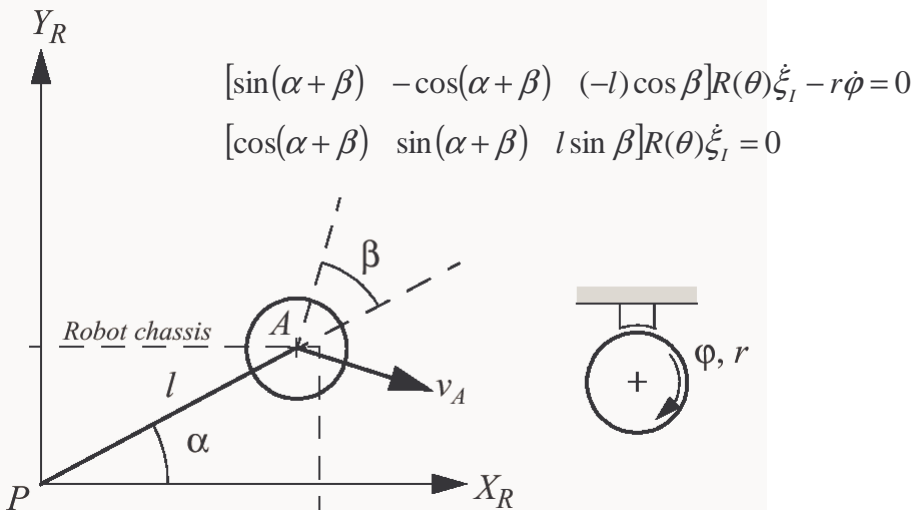
Swedish Wheel



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Wheel Kinematic Constraints:

Spherical Wheel



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Robot Kinematic Constraints

- Given a robot with M wheels
 - each wheel imposes zero or more constraints on the robot motion
 - only fixed and steerable standard wheels impose constraints
- What is the maneuverability of a robot considering a combination of different wheels?
- Suppose we have a total of $N=N_f + N_s$ standard wheels
 - We can develop the equations for the constraints in matrix forms:

$$J_1(\beta_s)R(\theta)\dot{\xi}_I + J_2\dot{\phi} = 0 \quad \varphi(t) = \begin{bmatrix} \varphi_f(t) \\ \varphi_s(t) \end{bmatrix}_{(N_f+N_s) \times 1} \quad J_1(\beta_s) = \begin{bmatrix} J_{1f} \\ J_{1s}(\beta_s) \end{bmatrix}_{(N_f+N_s) \times 3} \quad J_2 = \text{diag}(r_1 \cdots r_N)$$

$$C_1(\beta_s) = \begin{bmatrix} C_{1f} \\ C_{1s}(\beta_s) \end{bmatrix}_{(N_f+N_s) \times 3}$$

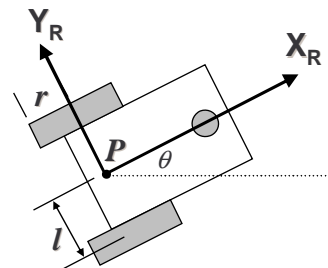
➤ Lateral movement

$$C_1(\beta_s)R(\theta)\dot{\xi}_I = 0$$

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Example: Differential Drive Robot

- Just for laughs 😊 Let's derive the kinematic constraints for a differential drive robot.
 - How many fixed wheels?
 - How many steerable wheels?
 - Do we have to model the Castor wheel?



Mobile Robot Maneuverability: Degree of Mobility

- To avoid any lateral slip the motion vector $R(\theta)\dot{\xi}_I$ has to satisfy the following constraints:

$$\begin{aligned} C_{1f}R(\theta)\dot{\xi}_I &= 0 \\ C_{1s}(\beta_s)R(\theta)\dot{\xi}_I &= 0 \end{aligned} \quad C_1(\beta_s) = \begin{bmatrix} C_{1f} \\ C_{1s}(\beta_s) \end{bmatrix}$$

- Mathematically:
 - $R(\theta)\dot{\xi}_I$ must belong to the **null space** of the projection matrix $C_1(\beta_s)$
 - Null space of $C_1(\beta_s)$ is the space \mathbf{N} such that for any vector \mathbf{n} in \mathbf{N}

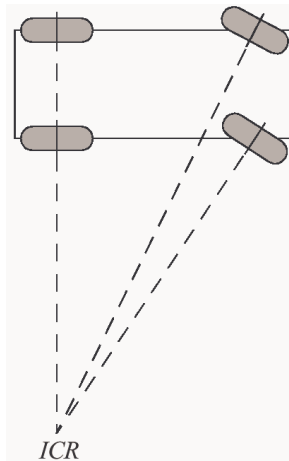
$$C_1(\beta_s) \cdot \mathbf{n} = 0$$

- Geometrically this can be shown by the **Instantaneous Center of Rotation (ICR)**

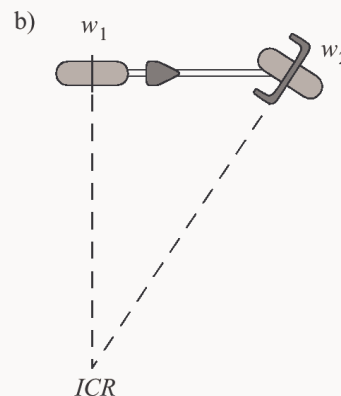
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Mobile Robot Maneuverability: Instantaneous Center of Rotation

- Ackermann Steering



- Bicycle



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Mobile Robot Maneuverability: More on Degree of Mobility

- Robot chassis kinematics is a function of the set of *independent constraints* $\equiv \text{rank}[C_1(\beta_s)]$
 - the greater the rank of, $C_1(\beta_s)$ the more constrained is the mobility
- Mathematically
 - $\delta_m = \dim N[C_1(\beta_s)] = 3 - \text{rank}[C_1(\beta_s)] \quad 0 \leq \text{rank}[C_1(\beta_s)] \leq 3$
 - no standard wheels $\text{rank}[C_1(\beta_s)] = 0$
 - all direction constrained $\text{rank}[C_1(\beta_s)] = 3$
- Examples:
 - Unicycle: One single fixed standard wheel
 - Differential drive: Two fixed standard wheels
 - wheels on same axle
 - wheels on different axle

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Mobile Robot Maneuverability: Degree of Steerability

- Indirect degree of motion
 - $\delta_s = \text{rank}[C_{1s}(\beta_s)]$
 - The particular orientation at any instant imposes a kinematic constraint
 - However, the ability to change that orientation can lead additional degree of maneuverability
- Range of δ_s : $0 \leq \delta_s \leq 2$
- Examples:
 - one steered wheel: Tricycle
 - two steered wheels: No fixed standard wheel
 - car (Ackermann steering): $N_f = 2, N_s = 2$ -> common axle

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Mobile Robot Maneuverability: Robot Maneuverability

- Degree of Maneuverability

$$\delta_M = \delta_m + \delta_s$$

- Two robots with same δ_M are not necessary equal
- Example: Differential drive and Tricycle (next slide)
- For any robot with $\delta_M = 2$ the ICR is always constrained to lie on a line
- For any robot with $\delta_M = 3$ the ICR is not constrained and can be set to any point on the plane

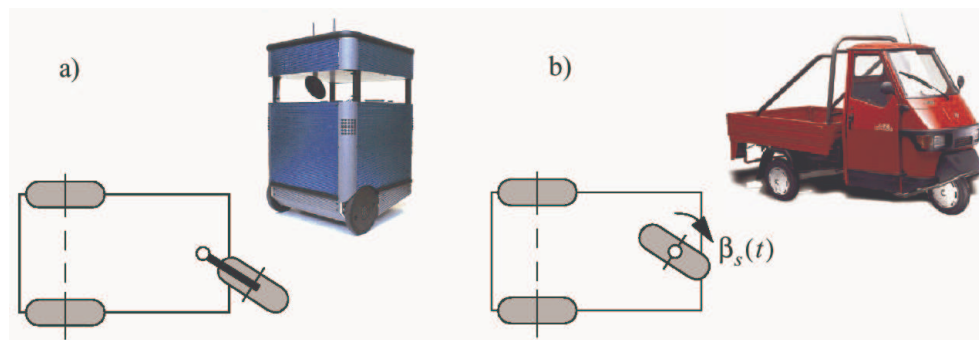
- The Synchro Drive example: $\delta_M = \delta_m + \delta_s = 1+1=2$

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Mobile Robot Maneuverability: Wheel Configurations

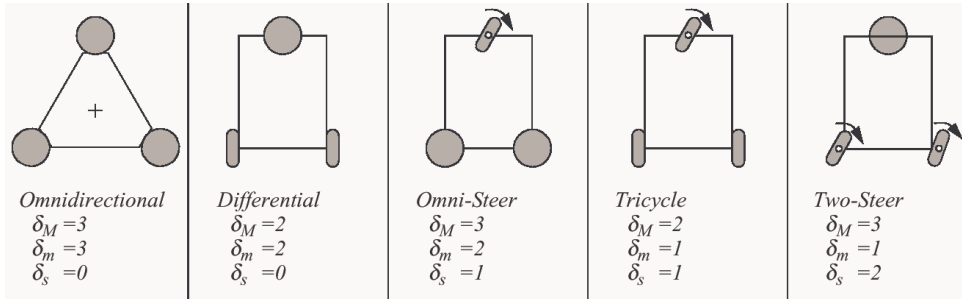
- Differential Drive

Tricycle



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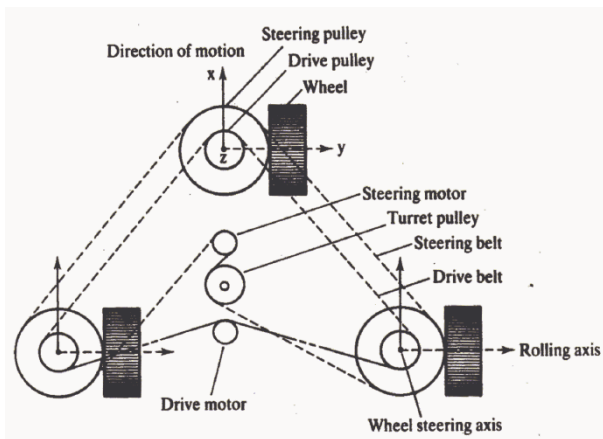
Five Basic Types of Three-Wheel Configurations



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Synchro Drive

$$\delta_M = \delta_m + \delta_s = 1 + 1 = 2$$



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Mobile Robot Workspace: Degrees of Freedom

- Maneuverability is equivalent to the vehicle's degree of freedom (DOF)
- But what is the degree of vehicle's freedom in its environment?
 - *Car example*
- Workspace
 - *how the vehicle is able to move between different configuration in its workspace?*
- The robot's independently achievable velocities
 - = differentiable degrees of freedom (DDOF) = δ_m
 - *Bicycle:* $\delta_M = \delta_m + \delta_s = 1+1$ DDOF = 1; DOF=3
 - *Omni Drive:* $\delta_M = \delta_m + \delta_s = 3+0$ DDOF=3; DOF=3

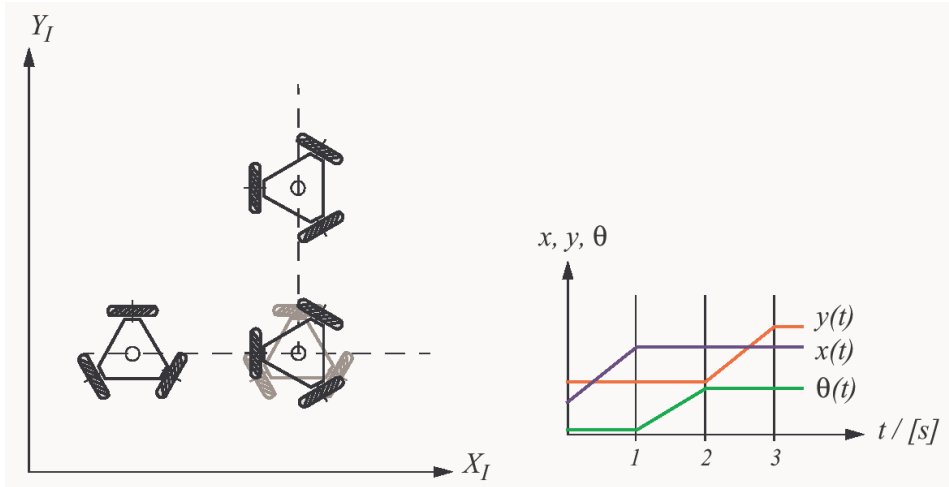
Mobile Robot Workspace: Degrees of Freedom, Holonomy

- DOF *degrees of freedom:*
 - *Robots ability to achieve various poses*
- DDOF *differentiable degrees of freedom:*
 - *Robots ability to achieve various path*

$$DDOF \leq \delta_m \leq DOF$$

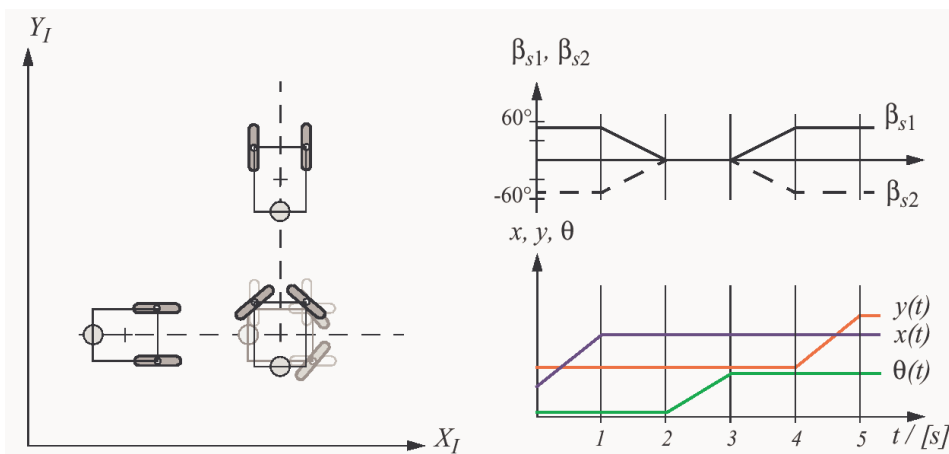
- Holonomic Robots
 - *A holonomic kinematic constraint can be expressed as an explicit function of position variables only*
 - *A non-holonomic constraint requires a different relationship, such as the derivative of a position variable*
 - **Fixed and steered standard wheels impose non-holonomic constraints**

Path / Trajectory Considerations: Omnidirectional Drive



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Path / Trajectory Considerations: Two-Steer



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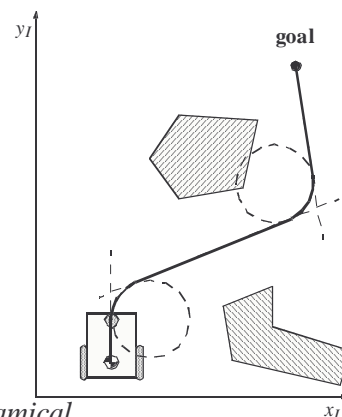
An Aside Into Motion Control (kinematic control)

- The objective of a kinematic controller is to follow a trajectory described by its position and/or velocity profiles as function of time.
- Motion control is not straight forward because mobile robots are non-holonomic systems.
- However, it has been studied by various research groups and some adequate solutions for (kinematic) motion control of a mobile robot system are available.
- Most controllers are not considering the dynamics of the system

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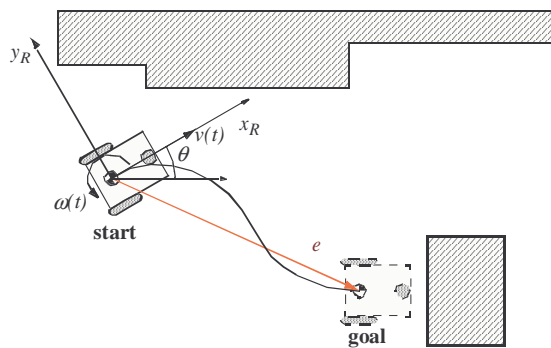
Motion Control: Open Loop Control

- trajectory (path) divided in motion segments of clearly defined shape:
 - *straight lines and segments of a circle.*
- control problem:
 - *pre-compute a smooth trajectory based on line and circle segments*
- Disadvantages:
 - *It is not at all an easy task to pre-compute a feasible trajectory*
 - *limitations and constraints of the robots velocities and accelerations*
 - *does not adapt or correct the trajectory if dynamical changes of the environment occur.*
 - *The resulting trajectories are usually not smooth*



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Motion Control: Feedback Control, Problem Statement



- Find a control matrix K , if exists

$$K = \begin{bmatrix} k_{11} & k_{12} & k_{13} \\ k_{21} & k_{22} & k_{23} \end{bmatrix}$$

with $k_{ij} = k_{ij}(t, e)$

- such that the control of $v(t)$ and $\omega(t)$

$$\begin{bmatrix} v(t) \\ \omega(t) \end{bmatrix} = K \cdot e = K \cdot \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

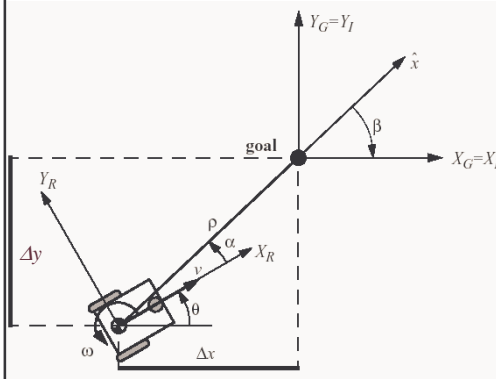
- drives the error e to zero.

$$\lim_{t \rightarrow \infty} e(t) = 0$$

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Motion Control:

Kinematic Position Control



The kinematic of a differential drive mobile robot described in the initial frame $\{x_p, y_p, \theta\}$ is given by,

$${}^I \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \cos \theta & 0 \\ \sin \theta & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}$$

where v and ω are the linear velocities in the direction of the x_I and y_I of the initial frame.

Let α denote the angle between the x_R axis of the robots reference frame and the vector connecting the center of the axle of the wheels with the final position.

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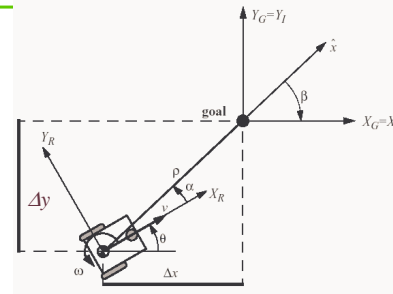
Kinematic Position Control: Coordinates Transformation

Coordinates transformation into polar coordinates with its origin at goal position:

$$\rho = \sqrt{\Delta x^2 + \Delta y^2}$$

$$\alpha = -\theta + \text{atan2}(\Delta y, \Delta x)$$

$$\beta = -\theta - \alpha$$



System description, in the new polar coordinates

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} -\cos \alpha & 0 \\ \frac{\sin \alpha}{\rho} & -1 \\ -\frac{\sin \alpha}{\rho} & 0 \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}$$

$$\text{for } I_1 = \left(-\frac{\pi}{2}, \frac{\pi}{2}\right]$$

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} \cos \alpha & 0 \\ -\frac{\sin \alpha}{\rho} & 1 \\ \frac{\sin \alpha}{\rho} & 0 \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}$$

$$\text{for } I_2 = (-\pi, -\pi/2] \cup (\pi/2, \pi]$$

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Kinematic Position Control: Remarks

- The coordinates transformation is **not defined at $x = y = 0$** ; as in such a point the determinant of the Jacobian matrix of the transformation is not defined, i.e. it is unbounded
- For $\alpha \in I_1$ the forward direction of the robot points toward the goal, for $\alpha \in I_2$ it is the backward direction.
- By properly defining the forward direction of the robot at its initial configuration, it is always possible to have $\alpha \in I_1$ at $t=0$. However this does not mean that α remains in I_1 for all time t .

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Kinematic Position Control: The Control Law

- It can be shown, that with

$$v = k_\rho \rho \quad \omega = k_\alpha \alpha + k_\beta \beta$$

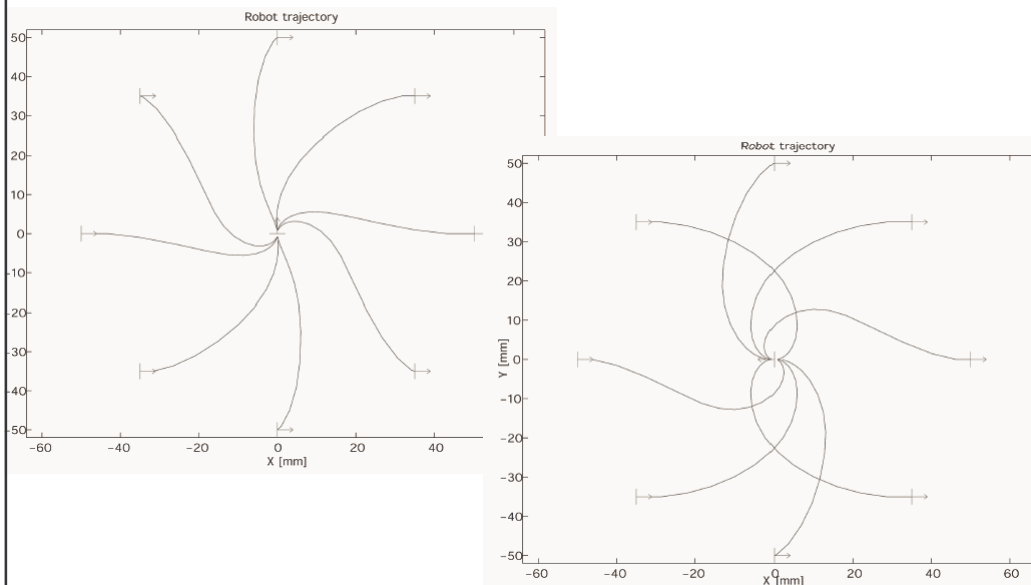
the feedback controlled system

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} -k_\rho \rho \cos \alpha \\ k_\rho \sin \alpha - k_\alpha \alpha - k_\beta \beta \\ -k_\rho \sin \alpha \end{bmatrix}$$

- will drive the robot to $(\rho, \alpha, \beta) = (0, 0, 0)$
- The control signal v has always constant sign,
 - the direction of movement is kept positive or negative during movement
 - parking maneuver is performed always in the most natural way and without ever inverting its motion.

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Kinematic Position Control: Resulting Path



Kinematic Position Control: Stability Issue

- It can further be shown, that the closed loop control system is locally exponentially stable if

$$k_p > 0 \ ; \ k_\beta < 0 \ ; \ k_\alpha - k_p > 0$$

- Proof:

for small $x \rightarrow \cos x = 1, \sin x = x$

$$\begin{bmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} -k_p & 0 & 0 \\ 0 & -(k_\alpha - k_p) & -k_\beta \\ 0 & -k_p & 0 \end{bmatrix} \begin{bmatrix} \rho \\ \alpha \\ \beta \end{bmatrix} \quad A = \begin{bmatrix} -k_p & 0 & 0 \\ 0 & -(k_\alpha - k_p) & -k_\beta \\ 0 & -k_p & 0 \end{bmatrix}$$

and the characteristic polynomial of the matrix A of all roots

$$(\lambda + k_p)(\lambda^2 + \lambda(k_\alpha - k_p) - k_p k_\beta)$$

have negative real parts.

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Summary

- Using a fairly strong set of assumptions, we were able to develop kinematic models for robot motion and control
 - *No sliding*
 - *Single contact point*
 - *These will be sufficient for our purposes*
- Does not address kid steering vehicles (e.g. caterpillar tracks) that rely on sliding to turn
- Requires study of vehicle dynamics (outside the scope of this course)
- Feedback control for robot systems is itself a major research area, in case you are interested